



St Anne's Class

St Mary's Catholic Voluntary Academy Curriculum Overview

PENTECOST TERM 2

Year 4



Religious Education - Dialogue and Encounter:

Pupils learn how beliefs shape the way people live, exploring similarities and differences between religions with increasing understanding.

RHSE:

Children will learn:

- Individual relationships with the wider world.
- How human beings are relational by nature and are called to love others in the wider community through service, dialogue and working for the Common Good.
- Exploration of careers and money lead to understanding that true happiness comes from knowing God's love and finding out identity.



English:

Reading text/Visual literacy:

The Boy Who Grew Dragons by Andy Shepherd



Writing genres:

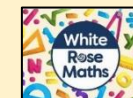
Fantasy Story
Recount

Whole Class Reading Text:

Anglo-Saxon Boy by Tony Bradman



Maths: Money, Time, Shape, Position and Direction.



We will be finishing our decimals topic before completing our final topics of the year of: Money, Time, Shape and Position and Direction.

We will be converting and calculating money. We will look at converting time to and from the 24-hour clock. We will be looking at angles, different types of triangles and lines of symmetry. We will be looking at co-ordinates and translation. We will also look at Statistics.

Science: Living in Environments

Children will learn to:

- Identify living things
- Identify their habitats
- Sort and classify using classification keys



Geography: Our World

We will be looking at the key features of our world. We will also know where to find the Equator, the Northern and Southern hemispheres, some countries, the Tropic of Cancer, the Tropic of Capricorn and the polar regions. We will also be exploring climate change and what we can do to stop this from happening.



Design Technology: Fastenings

We will be thinking about what fastenings are, the advantages and disadvantages of these and then making our own product which contains a fastening before evaluating it.



Computing: Programming B: Repetition in Games

This unit explores the concept of repetition in programming using the Scratch environment. Their final project is to design and create a game which uses repetition, applying stages of programming design throughout.



Key Dates:

- **Tues 21st July 10am Whole school Mass – Leaver Mass and presentation at St Mary's Church**
- **Tues 21st – Summer Fair on field 3.40-5.00pm**
- **Wed 22nd – Last day of term.**

Music: Gregorian Chants

Pupils will use their skills reading from Stave Notation and reading rhythm notation to play multiple different parts to the same piece.



French

Pupils will learn the knowledge and skills to describe the weather and present a weather forecast in the foreign language. This enables them to link the weather vocabulary with map work, compass points and general geography. This unit improves both language and cultural knowledge.

PE:

- Tuesday - Rounders
- Wednesday - Athletics

