

St Anthony Class

St Mary's Catholic Primary Academy Curriculum Overview









Religious Education

- Treasure Is the world a treasure?
- Rules Do we need rules?

RSHE Ten:Ten Resources

Created to live in community

- Religious understanding
- Living in the wider world

Science: Materials (Physics)

Children will...

- Identify what materials objects are made from and describe their properties
- Know the difference between synthetic and natural materials
- Choose suitable materials to construct a waterproof house and to stop an egg from cracking

PE

- Mondays: Outdoor PE -Athletics with Inspire+
- Thursdays: Outdoor PE Net and wall games

Read, Write, Inc (Phonics)

Reading fluency and comprehension skills using **VIPERS** questions:

V ocabulary I nfer P redictions E xplanation R etrieval S equencing

English

Whole Class Reading text:

Matilda

Writing genres:

Stories with a familiar setting – to plan and write a 5-part story with a familiar setting influenced by our book Matilda; planning an opening around character and setting

Non-chronological report (linked to Geography) – to organise main ideas into paragraphs with subheading and to a brief introduction and conclusion

Letter (formal) – to know all feature of a formal letter including language and format

Geography: Beside the seaside

Children will know:

- Locate costal resorts on a UK map.
- The four main points on a compass and describe where the costal resorts are located from Grantham.
- Some physical features found on a coastal resort.
- Some human features found on a coastal resort.
- To compare similarities and differences of physical and human features found on a costal resort to Grantham.

Maths

Statistics:

- Making tally charts
- Drawing and interpreting pictograms
- Interpreting block diagrams and tables
- Position and direction (geometry):
 - Language of position
 - **Describing movements**
 - Describing turns
 - Describing shape patterns with turns

DT: Mechanisms

In DT we will learn how to:

- Explain a mechanism and give examples
- Identify the mechanisms of wheels, axis and chassis, what the look like and how they work
- To design and create a moving monster with learnt mechanisms
- To evaluate independent deisgns

Key Dates

- 4th July Cafod Classes Fundraising afternoon All Welcome more details to follow
- 11th July Sports Day and family picnic 12 noon
- 14th July Meet new teacher afternoon
- 22nd July Leavers Mass and presentation at St Mary's Church 10am All Welcome

Music: Summer sun

Pupils will:

Perform together, following instructions that combine the musical elements. Composing.



Computing

Creating Media: Programming quizzes Children will know how to -



- Use Scratch Jr to design a program
- Use and change a program design
- Designing and creating a program
- **Evaluating**

