Pentecost 2 Design & Technology – Electrical Systems: Y3				
Scripture Link:				
National Curriculum Objective:				
Design, make and evaluate a (product) for (user) for (purpose)				
	Lesson 1	Lesson 2	Lesson 3	
Learning intention for each lesson	I can talk about what electricity is and what it is used for.	I can understand the purpose of information design.	I can research a set topic to develop a range of initial ideas.	
Recall and Retrieval		 I can list examples of common electric products (kettle, remote control etc.) I know that an electrical system is a group of parts (components) that work together to transport electricity around a circuit. I know the common features of an electric product (switch, battery or plug, dials, buttons etc.) 	 I can name examples of information design. I can explain the purpose of information design. I know that an electric product uses an electrical system to work (function). I know the name and appearance of a bulb, battery, battery holder and crocodile wire to build simple circuits. 	
Sequence of substantive knowledge throughout the lesson	 Evaluate: I know that an electrical system is a group of parts (components) that work together to transport electricity around a circuit. I know the common features of an electric product (switch, battery or plug, dials, buttons etc.) I know that an electric product uses an electrical system to work (function). I know the name and appearance of a bulb, battery, battery holder and crocodile wire to build simple circuits. 		 Design: I know how to carry out research based on a given topic (e.g. The Romans) to develop a range of initial ideas. 	
Key Skills/disciplinary knowledge	 Evaluate: I can list examples of common electric products (kettle, remote control etc.) 	 Design: I can name examples of information design. I can explain the purpose of information design. I can describe or explain the importance of information design. 	 Design: I can research and select a topic to inform my design ideas. I can write a paragraph about my chosen topic. I can sketch initial ideas for my electric poster that meet my design criteria. 	

Key Vocabulary	Design, information, information design,	Bulb, design criteria, information design, initial ideas, research,
	public	sketch
Main teaching		
activity		
If the school has		
another short		
term planning		
format, this does		
not need to be		
Scoffolding	Pupils pooding over support:	Dupils pooding oxtra support:
Scarroluling	• could have fewer examples of information design and	• could focus on a particular aspect of the tonic:
	• could have rewer examples of information design and focus on one or two:	 could focus off a particular aspect of the topic, could work in pairs or groups, basing their pasters on one
	 could be asked to think about how these examples are 	 could work in pairs of groups, basing their posters of one aspect of Apriant Pama and add more than one circuit to
	used in everyday life;	highlight more areas.
	 could compare a variety of good and bad examples of 	
	posters, signs (etc.) for a direct visual correlation to what	
	makes information design successful and unsuccessful	
Challenge	Pupils working at greater depth:	Pupils working at greater depth:
	 should discuss their own experiences of information 	 should have greater freedom when choosing the aspect of
	design and any good or bad examples they may have	the topic they wish to focus on.
	observed;	
	 should be encouraged to be critical in analysing examples 	
	observed and to suggest ways they could be improved;	
	could be prompted to consider inclusive design for those	
	with additional needs, e.g. braille, visual impairment.	
Diversity Links		
Catholic Social		
Teaching		
Principles		
British Values		
Wider links		

Pentecost 2 Design & Technology – Electrical Systems: Y3			
Learning intention for each lesson	I can develop an initial idea.	I can develop my initial idea into my final design.	I can assemble my final product, incorporate a simple circuit and evaluate it.
Recall and Retrieval	 I can describe or explain the importance of information design. I can name examples of information design. I can explain the purpose of information design. 	 I know how to test the success of initial ideas against the design criteria and justifying opinions. I can review my initial ideas against the design criteria. I can provide and respond to peer feedback. 	 I know how to measure and mark materials out using a template or ruler. I know how to give and accept constructive criticism on own work and the work of others. I know how to revisit the requirements of the client to review developing design ideas and check that they fulfil their needs.
Sequence of substantive knowledge throughout the lesson	 Make: I know how to test the success of initial ideas against the design criteria and justifying opinions. 	 Make: I know how to measure and mark materials out using a template or ruler. I know how to give and accept constructive criticism on own work and the work of others. I know how to revisit the requirements of the client to review developing design ideas and check that they fulfil their needs. 	 Evaluate: I know how to generate a final design for the electric poster with consideration for the client's needs and design criteria. I know how to plan the positioning of the bulb (circuit component) and its purpose. I know how to mount the poster onto corrugated card to improve its strength and withstand the weight of the circuit on the rear. I know how to fit an electrical component (bulb). I know how to learn ways to give the final product a higher quality finish (e.g. framing to conceal a roughly cut edge).
Key Skills/disciplinary knowledge	 Make: I can review my initial ideas against the design criteria. I can provide and respond to peer feedback. 	 Make: I can develop an initial idea into a final design. I can evaluate my final design against the design criteria. 	 Evaluate: I can mount the final design to make it stiffer and stronger. I can build a simple circuit that includes a bulb. I can test and evaluate my electric display board. I can name and identify simple circuit components (bulb, battery and wires).

Key Vocabulary	Develop, feedback, final design, initial ideas, peer-	Develop, feedback, final design, initial ideas,	Battery, bulb, circuit,
	assessment, self-assessment	peer-assessment, self-assessment	circuit component, crocodile wire, electric, product, electrical
			system
Main teaching			
activity			
If the school has			
another short			
term planning			
format, this does			
not need to be			
included.	•		
Scaffolding	 Pupils needing extra support: could be provided with a checklist or a visual representation (e.g. emoticons or traffic lights) when self and peer-assessing before writing a few words or a sentence about each criteria point; should discuss the example design on slide 3 of the Presentation: Design development and use it to guide ideas; could be given a copy of the Activity: Supporting Roman images (see Print in advance) to support them in creating their final design or for reference when drawing. 	 Pupils needing extra support: could be provided with a checklist or a visual representation (e.g. emoticons or traffic lights) when self and peer-assessing before writing a few words or a sentence about each criteria point; should discuss the example design on slide 3 of the Presentation: Design development and use it to guide ideas; could be given a copy of the Activity: Supporting Roman images (see Print in advance) to support them in creating their final design or for reference when drawing. 	 Pupils needing extra support: could be grouped into pairs to support each other during the assembly process; could see the process modelled again; could temporarily attach the A4 paper to the corrugated card with paper clips to keep it stable as the edges are marked.
Challenge	 Pupils working at greater depth: encouraged to give constructive feedback to their peers and justify their responses; should provide greater detail when reviewing their initial ideas against the design criteria; should include annotations on each initial and final design idea. 	 Pupils working at greater depth: encouraged to give constructive feedback to their peers and justify their responses; should provide greater detail when reviewing their initial ideas against the design criteria; should include annotations on each initial and final design idea. 	 Pupils working at greater depth: should be encouraged to carry out all aspects of the making and evaluating processes with greater independence; could support their peers once they have finished, including troubleshooting if problems occur; should be asked to explain and justify why they made particular points in their letter to Gus (final evaluation).
Diversity Links			
Catholic Social			
Teaching			
Principles			

British Values		
Wider curriculum		
links		