Curriculum Intent & Progression Document YEAR 2

St. Mary's Catholic Voluntary Academy, Grantham

2022-23



Class Teacher: Miss Steeples

St. Mary's Catholic Voluntary Academy, Grantham 2022-23

Mission Statement

Christ is at the centre of St. Mary's as we strive to nurture and care for all our community members by encouraging them to **Believe**, **Succeed** and **Soar** within God's love, to achieve the very best that they can, in all areas.

Our Vision

We are disciples who put our faith into action in all that we do. We are role models who encourage others to shine and be the best version of themselves that they can be. We are investigators who ask questions about the past, the present and the future. We are artists who show our creativity and talents with flair and imagination. We are storytellers who have a passion for reading and are able to communicate in many ways. We are problem solvers who tackle tasks with an open mind and a positive approach. We are team players who work together to achieve our goals. We are explorers who learn new skills, embrace other cultures and value our locality and the wider world. We **Believe**. We **Succeed**. We **Soar**.

Our Gospel Virtues

To achieve our full Christian potential, we all need to live out our Gospel Virtues: -

Love A Christ-like love respects the talent of each person in our school.

Faith

Faith helps us to do God's will in this world.

Hope

Hope helps us to see a new life beyond our present one.

Peace

We know that if we love one another, peace will be all around us.

Mercy

We believe that mercy will be shown by the way we forgive others.

Community

We believe our community here unites us all as followers of Jesus.

St. Mary's Catholic Voluntary Academy, Grantham 2022-23

Curriculum Intent: YEAR 2 (2022-23)

ENGLISH (R, W, Ph)						
ADVENT 1	ADVENT 2	LENT 1	LENT 2	PENTECOST 1	PENTECOST 2	
Children will	Children will	Children will	Children will	Children will	Children will	
	All elements of	English will be taught thro	ugh the Read, Write, Inc. s	cheme of work		
VOCABULARY						

		MA	THS		
ADVENT 1	ADVENT 2	LENT 1	LENT 2	PENTECOST 1	PENTECOST 2
Children will	Children will	Children will	Children will	Children will	Children will
Number: Place Value	Number: Addition and	Number:	Geometry: Properties	Measurement: Length	Measurement: Time
L1: know how to count	Subtraction	Multiplication and	of Shape	and Height	L1: know how to tell the
forwards and	L10: know how to add	Division	L1: know how to	L1: know how to	time to the hour and
backwards within 20.	two 2-digit numbers	L1: know how to	recognise 2D and 3D	compare lengths and	half hour.
L2: know how to count	(not crossing 10).	recognise equal groups.	shapes.	heights.	L2: know how to tell the
forwards and	L11: know how to add	L2: know how to make	L2: know how to count	L2: know how to	time using o'clock and
backwards within 50.	two 2-digit numbers	and add equal groups.	sides and vertices on	measure lengths.	half past.
L3: know how to count	(crossing 10).	L3: know how to write	2D shapes.	L3: know how to	L3: know how to tell the
objects to 100 and read	L12: know how to	multiplication	L3: know how to draw	measure length in cm.	time using quarter past
and write numbers in	subtract a 2-digit	sentences.	2D shapes.	L4: know how to	and quarter to.
numerals and words.	number from a 2-digit	L4: know how to use	L4: know what lines of	measure length in m.	L4: know how to tell the
L4: know how to	number (not crossing	arrays.	symmetry are.	L5: know how to	time to 5 minutes.
represent tens and one	10).	L5: know how to make	L5: know how to sort	compare and order	L5: know the
using a part-whole	L13: know how to	doubles (2 times table).	2D shapes.	lengths.	relationship between
model.	subtract a 2-digit	L6: know the 5 and 10	L6: know how to count	L6: know how to use	hours and days.
L5: know how to add	number from a 2-digit	times tables.	faces on 3D shapes.	the four operations with	L6: know how to find
tens and ones.	number (crossing 10).	L7: know how to make	L7: know how to count	lengths.	and compare durations
L6: know how to use a	L14: know bonds to 100	equal groups by	edges on 3D shapes.		of time.
place value chart.	(tens and ones).	sharing.	L8: know how to count	Geometry: Position	
			vertices on 3D shapes.	and Direction	

L7: know how to compare and order objects and numbers. L8: know how to count in 2s, 5s and 10s. L9: know how to count in 3s.	L15: know how to add three 1-digit numbers. Measurement: Money L1: know how to count money in pence. L2: know how to count money in pounds.	L8: know how to make equal groups by grouping. L9: know how to divide by 2. L10: know what odd and even numbers are. L11: know how to divide	L9: know how to sort 3D shapes. Number: Fractions L1: know how to make equal parts. L2: know how to recognise and find a	L1: know how to describe position (1). L2: know how to describe position (2). L3: know how to describe movement. L4: know how to describe turns.	Measurement: Mass, Capacity and Temperature L1: know what weight and mass are. L2: know how to measure and compare mass.
Number: Addition and Subtraction L1: know how to find fact families to 20. L2: know how to check calculations. L3: know how to compare number sentences and know related facts. L4: know bonds to 100 (tens). L5: know how to add and subtract 1s. L6: know how to find 10 more and 10 less. L7: know how to add and subtract 10s. L8: know how to add a 2-digit number and a 1- digit number (crossing 10). L9: know how to subtract (crossing 10).	L3: know how to count money in notes and coins. L4: know how to find the total. L5: know how to find change. L6: know how to solve two-step problems. Number: Multiplication and Division L1: know how to make equal groups. L2: know how to add equal groups. L3: know how to make arrays.	by 5. L12: know how to divide by 10. Statistics L1: know how to make tally charts. L2: know how to draw pictograms (1-1). L3: know how to interpret pictograms (1- 1). L4: know how to draw pictograms (2, 5 and 10). L5: know how to interpret pictograms (2, 5 and 10). L6: know how to make and interpret block diagrams.	half. L3: know how to recognise a quarter. L4: know how to find a quarter. L5: know how to find a third. L6: know what unit fractions are. L7: know what non-unit fractions are. L8: know the equivalence of ½ and 2/4. L9: know how to find three quarters.	L5: know how to describe movement and turns. L6: know how to make patterns with shapes. Consolidation and Problem Solving	L3: know how to measure mass in grams. L4: know how to measure mass in kilograms. L5: know what capacity and volume are. L6: know how to measure capacity and compare volume. L7: know what millilitres are. L8: know what litres are. L9: know what temperature is. Consolidation and Assessment
		VOCAE	BULARY		

Number: Place Value Hundreds, tens, ones, zero, place value, greater than, less than, order, partition, digit	Measurement: Money Pence, pound, coin, note, total, amount, change, difference, price, cost, pay, owe	Number: Multiplication and Division Groups, equal groups, lots of, arrays, repeated addition, multiplication, times tables	Geometry: Properties of Shape Two-dimensional (2D), three-dimensional (3D), flat, solid, corner, apex, vertex, vertices, side, edge, face, curved, straight, round, line of symmetry, vertical, pattern, pentagon, hexagon, quadrilateral, triangular prism, square-based pyramid	Measurement: Length and Height Length, long, short, height, tall, measure, ruler, tape measure, metre stick, centimetre (cm), metre (m), compare, order	Measurement: Time Time, clock, hours, minutes, hand, o'clock, half past, quarter past, quarter to, five minutes, duration, shorter, longer
Number: Addition and Subtraction Add, total, make, plus, sum, more, altogether, difference, leave, subtract, difference between, less, minus, take away, mentally, orally, column addition, column subtraction, estimate, inverse operation, solve problems, number facts		Statistics Data, interpret, key, tally chart, pictogram, block diagram, table, total, compare, symbol	Number: Fractions Fraction, part, whole, equal, share, half, quarter, third, equivalent, numerator, denominator	Geometry: Position and Direction Forwards, backwards, left, right, north, south, east, west, quarter turn, half turn, three-quarter, turn, clockwise, anticlockwise, pattern, sequence	Measurement: Mass, Capacity and Temperature Mass, gram, kilogram, lighter, heavier, capacity, volume, millilitre, litre, temperature, Celsius, degrees
	Number: Multiplication and Division Groups, equal groups, lots of, arrays, repeated addition, multiplication, times tables				

RE/RSE Journey In Love: We meet God's love in the community.
PENTECOST 2
Children will

	LO: I will know that the Church is God's Family. I will know that I am part of that family too.							
 Physical Discuss signs of belonging e.g. uniform, attendance, commitment. Do you belong to a community? What other community do you belong to? How do you belong? What keeps us safe in our communities? What would we do if we felt unsafe? Who is an appropriate adult to talk to? How do I keep myself safe online? Is all the information I see online true? Pause, reflect and prayer. 	Social Meet with key community members e.g. priest, police officer, doctor. Reflect on the different services that the community can provide e.g. priest, police officer, doctor. Is belonging to a community important? What do we give/receive from the community we belong to? How would you describe a community? What are the joys of belonging to a community? How do different individuals enrich our community?	Emotional Share their own contributions to their communities. Role play different scenarios in the communities to which you belong. How does a community help us to develop our feelings and emotions? Are we always happy in our community? How do we learn from each other and show an understanding for the different roles and responsibilities people have in their communities? Pause, reflect and prayer.	Intellectual Role-play different scenarios in the communities to which they belong. Could people feel alone even though they belong to a community? What would they miss out on? What are the advantages of being on your own? Pause, reflect and prayer.	Spiritual Consider the advantages and disadvantages to being on their own e.g. time to think, time for homework, time to pray etc. Are there lonely children in the school? How do you recognise that children have no friends? How can we help? What do you bring to the communities you belong to? Link to being a Missionary Disciple. Pause, reflect and prayer.				
		Vocabulary						
•	global, impact, responsibility, ha ps, relationships, stereotypes, re	rm, improve, belonging, family, o	diverse, father/mother, carer/gua	ardian, feelings, secrets,				

HISTORY					
ADVENT 1	ADVENT 2	LENT 1	LENT 2	PENTECOST 1	PENTECOST 2
Children will	Children will	Children will	Children will	Children will	Children will
Events beyond living memory -		Events beyond living memory -		Changes within living memory/ Events beyond	
Castles and castle life		Sea explorers/ land discoveries		living memory/ The lives of significant	
Significant historical people and places -				individuals -British Mona	archy.

 Belvoir Castle (locality). L1: Know that there are different types of castles; know where castles through the ages are placed on a timeline, L2: Know the purpose of a castle. L3: Know about life in a castle, 	 The lives of significant individuals - Grace Darling. L1: Know where a range of sea explorers (from 1271-Present Day) are placed on a timeline. L2: Know about the journeys of Christopher Columbus and in particular his discovery of the 	L1: Know historical vocabulary associated with the monarchy (see below). L2: Know where to place British monarchs on a timeline. L3: Know about the impact of King Henry VIII reign on the people of England.
L4: Know that Belvoir Castle is local to us and when it was built. L5/L6: Visit Belvoir Castle and revisit of learning from the trip.	Americas. L3: Know about the journeys of Dame Ellen MacArthur and in particular her solo around the world sailing record. L4: Know what a pirate is and what they do; know the name of at least one famous pirate. L5/6: Know who Grace Darling was, place her on a timeline and to know about her famous rescue.	L4: Know about the impact of Queen Elizabeth's reign on the people of England. L5: Know about the impact of Queen Victoria's reign on the people of the United Kingdom. L6: Know about Queen Elizabeth II and her reign on all the people.
	VOCABULARY	
Castle, Norman motte and bailey castles, Stone keep motte and bailey castle, Stone keep castle with stone curtain walls, Concentric castles, Courtyard castle and moat, Medieval fortified manor house, style, chronological order, earliest, most recent, changed. Castle, tower, turret, moat, battlements, barbican, drawbridge, portcullis, arrow loop, hill, bailey, motte, keep, defend, protect, danger, control, enemy, attack, weapons. Castle, cook, gardener, candlemaker, carpenter, marshal, herald, messenger, watchman. Belvoir Castle, Leicestershire, Duke and Duchess of Rutland, 1067, 11 th century, hill, beautiful view, destroyed, ruins.	Sir Francis Drake, Roald Amundsen, Vasco de Gama, Captain James Cook, Marco Polo, Sir Walter Raleigh, Henry Hudson, Willem Janszoon, Christopher Columbus, Dame Ellen MacArthur, sea explorer, voyage, journey, timeline, first, earliest, next, last, most recent, chronological order, after, before. Sea explorer, voyage, journey, ship, navigate, Christopher Columbus, Europe, America, Atlantic Ocean, caravel, compass. Dame Allen MacArthur, sailing, Great Britain, alone, world, single-handed, knighted. Pirate, captain, ship, Jolly Roger flag, treasure, steal, jewellery, parrot, cannon, eye patch, island, hook, sword, women, Sir Henry Morgan, Anne Bonny, William Kidd, nationality, born, died, nickname.	 AD, century, decade, empire, government, hierarchy, kingdom, monarch, palace, period, power, reign, royal, ruler, sovereign, year. Alfred the Great, William the Conqueror, King Henry VIII, Queen Victoria, Queen Elizabeth I, Queen Elizabeth II, timeline, first, earliest, next, last, most recent, chronological order, after, before. Catherine of Aragon, Anne Boleyn, Jane Seymour, Catherine Parr, Anne of Cleves, Catherine Howard, divorced, beheaded, died, positive, negative, Roman Catholic Church, monasteries, protect, invaders, enemies, parliament. Education, languages, Privy Council, parliament, decisions, Royal navy, Spanish Armada.

Belvoir Castle, kitchen, saloon, guard room,	Grace Darling, lighthouse, Northumberland, boat,	Kensington Palace, governess, Prince Albert,
ballroom, butler, servant, Duke and Duchess of	shipwreck, storm, waves, rescue, survivors,	traditions, laws, charity, hospital, public, popular.
Rutland.	heroine, bravery, medal, RNLI, timeline, first,	Crowned, throne, state banquets, Buckingham
	earliest, next, last, most recent, chronological	Palace, Commonwealth.
	order, after, before.	

	GEOGRAPHY					
ADVENT 1	ADVENT 2	LENT 1	LENT 2	PENTECOST 1	PENTECOST 2	
Children will	Children will	Children will	Children will	Children will	Children will	
 <u>Our World-</u> L1: know the names of the 7 continents and 5 oceans of the world. L2: know how to locate the equator and poles on a world map; and in general which parts of the earth are hotter and colder. L3: know where hot countries are located in the world and some of their features (animals, vegetation) L4: know where cold countries are located in the world and some of their features (animals, vegetation) L5: know where temperate countries are located in the world and some of their features (animals, vegetation) 		China/UK comparison- L1: know where China is located on a world map, its capital city and which continent it is in. L2: know about different landmarks in China (Great Wall, main rivers, Himalayan mountains, Mount Everest) L3: know how to compare the capital city of Beijing with London- similarities and differences. L4: know how to compare school life in England and in China. L5: know how to compare farming in the UK with farming in China.		 Beside the Seaside- L1: know what a seaside is, know how to locate our nearest coastal resort on a map and know the features of a seaside resort. L2: Fieldtrip to a coastal resort. L3: know how to compare the similarities and differences between a coastal resort and Grantham. L4: know the similarities and differences between seaside past and present. L5/6: know about a larger seaside resort and compare similarities and differences between the larger seaside resort and our own local resort. 		
			BULARY			
Map, continent, Europe, Asia, Africa, North America, South America, Antarctica, Australasia/ Australia, ocean, Atlantic, Pacific, Indian, Southern, Arctic. Equator, North Pole, South Pole, Northern hemisphere, Southern hemisphere, tropic, weather, hotter, colder, distance.		Country, capital city, cont Beijing, Shanghai, Yangt Hainan, Yellow River, Ch China, landmark, river, m highest, border, wonder o structure, sections.	ze River, Hong Kong, engdu. ountain, Great Wall,	Seaside, map, coast, sea cave, resort, tourist, harbo bay, rockpools, lighthouse Similarities, differences, o Past, present, Victorian, o then, now. Natural, man-made, size.	our, pier, promenade, e, fairground, buildings. compare, local area.	

Climata zona, aquintru, animala, livestaalu	Dejijing China Asia Landan England LIK	
Climate zone, country, animals, livestock,	Beijing, China, Asia, London, England, UK,	
vegetation, plants, crops, hot, tropical, desert,	Europe, similarities, differences, compare, culture,	
rainforest, polar regions, temperate, grassland,	language, currency, population, transport,	
woodland	landmark	
	China, England, similarities, differences, compare,	
	school life, timetable, teacher, lesson, learn,	
	breaks.	
	China, England, farming, agriculture, livestock,	
	climate, exports, farmland, rural, staple food, rice,	
	paddy fields, crops, vegetation, tea, seasonality.	
	China, culture, tradition, beliefs, festival, dragon,	
	symbol, food, cuisine.	

		COMP	UTING		
ONLINE	SAFETY IS A LIFE SKILL	AND WILL ALWAYS BE	REFORCED AND REITER	RATED THROUGHOUT TI	HE YEAR
ADVENT 1	ADVENT 2	LENT 1	LENT 2	PENTECOST 1	PENTECOST 2
Children will	Children will	Children will	Children will	Children will	Children will
COMPUTING	CREATING MEDIA –	PROGRAMMING A –	DATA AND	CREATING MEDIA –	PROGRAMMING B –
SYSTEMS AND	Digital photography	Robot algorithms	INFORMATION -	Making music	Programming quizzes
NETWORKS –	L1 Know how to use a	L1 Know how to	Pictograms	L1 Know how to say	L1 Know how to explain
Information Technology	digital device to take a	describe a series of	L1 Know how to	how music can make us	that a sequence of
around us	photograph	instructions as a	recognise that we can	feel	commands has a start
L1 Know how to	L2 Know how to make	sequence	count and compare	L2 Know how to identify	L2 Know how to explain
recognise the uses and	choices when taking a	L2 Know how to explain	objects using tally	that there are patterns	that a sequence of
features of information	photograph	what happens when we	charts	in music	commands has an
technology	L3 Know what makes a	change the order of	L2 Know how to	L3 Know how to	outcome
L2 Know how to identify	good photograph	instructions	recognise that objects can be represented as	experiment with sound using a computer	L3 Know how to create a program using a
the uses of information	L4 Know how	L3 Know how to use	pictures	L4 Know how to use a	given design
technology in the	photographs can be	logical reasoning to	L3 Know how to create	computer to create a	L4 Know how to change
school	improved	predict the outcome of	a pictogram	musical pattern	a given design
L3 Know how to identify	L5 Know how to use	a program	L4 Know how to select	L5 Know how to create	L5 Know how to create
information technology	tools to change an	L4 Know how to explain	objects by attribute and	music for a purpose	a program using my
beyond school	image	that programming	make comparisons	L6 Know how to review	own design
	L6 Know how photos	projects can have code	L5 Know how to	and refine our computer	
	can be changed	and artwork	recognise that people	work	

L4 Know how information technology helps us L5 Know how to use information technology safely L6 Know how to use information technology safely		L5 Know how to design an algorithm L6 Know how to create and debug a program that I have written	can be described by attributes L6 Know how to explain that we can present information using a computer		L6 Know how to decide how my project can be improved
			BULARY		
Information technology (IT), computer, barcode, scanner/scan	Device, camera, photograph, capture, image, digital, landscape, portrait, framing, subject, compose, Light sources, flash, focus, background, editing, filter, format, framing, lighting, focus, filter	Instruction, sequence, clear, unambiguous, algorithm, program, sequence, order, algorithm, instructions, prediction, artwork, design, route, mat, algorithm, debugging, program, decomposition	More than, less than, most, least, organise, data, object, tally chart, votes, total, pictogram, enter, data, compare, count, explain, more, less, most, least, more common, least common, attribute, group, same, different, object, more than/less than, most/least, conclusion, sharing, data	Music, planets, Mars, Venus, war, peace, quiet, loud, feelings, emotions, pattern, rhythm, pulse, Neptune, pitch, tempo, rhythm, notes, notes, instrument, create, emotion, pulse/beat, open, edit rhythm, notes, create, emotion,	Sequence, command, program, run, start, outcome, predict, blocks, Sprite, algorithm, blocks, design, sequence, predict, actions, project, modify, change, algorithm, build, match, compare, debug, program, features, evaluate

	MUSIC						
ADVENT 1	ADVENT 2	LENT 1	LENT 2	PENTECOST 1	PENTECOST 2		
Children will	Children will	Children will	Children will	Children will	Children will		
MMC Y2 Unit 1	MMC Y2 Unit 2	Ocarinas – from 1-2-	MMC Y2 Unit 3	MMC Y2 Unit 5	Ocarinas – from 1-2-		
How does music	How does music	3 Ocarina	How does music	How does music	3 Ocarina and Play		
help us to make	teach us about the	L1: Know the notes	make the world a	make us happy?	Your Ocarina Book		
friends?	past?	high D, B, G, low D and	better place?	L1: Know that the style	1		
L1: Know that songs	L1: Know how to	E; know how to tongue	L1: Know that major	of the song 'I wanna be	L1: Know the notes		
have different sections	describe listening music	and slur notes on the		in a band' is rock; be	high D, B, G, low D, E,		
	~	ocarina	happy, positive and	able to identify some of	A and C		

and begin to recognise some of these L2: Know how to mark the beat of listening songs by tapping or clapping and recognise tempo (speed), including changes of tempo L3: Know how to group notes into twos (and threes) by tapping knees on the first (strongest beat) and clapping the remaining beat(s) L4: Know that notes can be grouped into fours (4/4 time) and move/walk to a steady beat in 4/4 time, with emphasis on the first beat L5: Know that they can use personal ideas for music in improvisation and demonstrate these if confident enough to do so; improvise with the song using 3 notes L6: Create rhythm patterns using notes of 1 beat, 2 beats, half beats and their rests (crotchet, minim, quaver)	using their increasing music vocabulary L2: Know that the different sounds that make up music (e.g. voice, different instruments) is called the timbre of the music L3: Know how to copy back short phrases using notes of 1 beat, 2 beats and half beats (crotchet, minim, quaver) L4: Know how to listen to a short phrase and create an answering phrase using notes of 1 beat, 2 beats, half beats and their rests (crotchet, minim, quaver) L5: Know how to play along with the song using notes G, A, B L6: Know how to compose along with the song using notes G, A, B, D, E	L2: Know how to count/ clap and say the tune 'Water Wheel' (includes a dotted minim); know how to play the tune 'Water Wheel' (p21) L3: Know how to count/clap and say the tune 'Summer Meadow' (includes dotted crotchet-quaver); know how to play the tune 'Summer Meadow' L4: Know how to play the note A; know how to count/clap and say the tune 'Buzz'; know how to count/clap and say the tune 'Buzz'; know how to play the tune 'Buzz' L5: Know how to combine the knowledge of all the notes so far to play them in one tune; know how to count/clap and say the tune 'Ay-Up Ay-Up'; know how to play the tune 'Ay-Up Ay-Up' L6: Know how to play the note C; know how to count/clap and say the tune 'Easy Peasy Lemon Squeezy'; know how to play the tune 'Easy Peasy Lemon Squeezy	minor keys make music sound sad, spooky L2: Know how they feel about the music 'Maple Leaf Rag' and be able to express this; share their thoughts on what the composer intended for this music when he wrote it L3: Know how to listen to and copy back two- note melodic patterns using the notes A and E (doh-so) from memory (and from notation) L4: Know how to listen to melodic patterns using A and E and create a simple melodic answer using notes of 1 beat, 2 beats, half beats and their rests (crotchet, minim, quaver) L5&6: Know how to compose a short piece, as a group or individually, by first creating the rhythm, then adding the pitch	the elements of the structure of the song (e.g. introduction, riff, etc.) L2: Know how to lead by inventing rhythms for others to copy on untuned percussion L3: Know that the song 'Music is All Around' is in a jazz style; be able to compare this piece with the piece from week 1 using musical vocabulary L4: Know that the musical term for loud is 'forte' (f) and the musical term for quiet (soft) is 'piano'(p) L5: Know how to improvise simple riffs (repeated patterns), including question and answer phrases L6: Know that performers should be confident and when singing should stand up straight, smile and try to ensure that the listener can hear all the words being sung	L2: Know how to play 'Old MacDonald' (for end of term performance) (P12 – PYO Bk 1) L3: Know how to play 'Little Bird' (for end of term performance) (P17 – PYO Bk 1) L4: Know how to play the note F#; know how to play 'Muffin Man' (for end of term performance) (P18 – PYO Bk 1) (Depending on group ability, you may prefer to teach and rehearse 'London's Burning, P8, which is simpler) L5: Know why and how to rehearse for performance L6: Know how to perform on the ocarina with increased confidence to a friendly audience
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VOCABULARY

rest	Year 1 vocabulary + Chant, verse, chorus, rest, timbre, 'question and answer' phrases	Year 1 vocabulary + Chant, verse, chorus, rest, timbre, 'question and answer' phrases	Year 1 vocabulary + Chant, verse, chorus, rest, timbre, 'question and answer' phrases, major, minor	Year 1 vocabulary + Chant, verse, chorus, rest, timbre, 'question and answer' phrases, major, minor, untuned percussion, rock, structure, introduction, jazz, forte (loud), piano (quiet/soft)	Year 1 vocabulary + Chant, verse, chorus, rest, timbre, 'question and answer' phrases, major, minor, untuned percussion, rock, structure, introduction, jazz, forte (loud), piano (quiet/soft)
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	ART	
ADVENT – Repeating Patterns	LENT - Sculpture	PENTECOST - Portraits
Children will	Children will	Children will
(Linked to trip to Belvoir Castle)	L1: Know how to discuss and appraise the work of	L1: Know how to discuss and appraise a range of
	Guiseppe Arcimboldo and his 3D fruit and	portraits of the Queen by different artists.
L1: Know how to appraise examples of repeating	vegetable pictures.	
patterns in wallpaper samples.		L2: Know how to create their own portrait of the
	L2. Know how to use Guiseppe Arcimboldo's	Queen.
L2: Know how to look at and appraise the	techniques to create their own pictures.	
repeating patterns in wallpaper created by William		L3: Know who Andy Warhol was and what his
Morris (You Tube William Morris art lesson Year	L3: Know how the artist Andy Goldsworthy	portrait of the Queen looked like. Know what is
1)	created his sculptures and compare with	meant by Pop Art
'/	Guiseppe Arcimboldo	mount by r op r n
L3: Know how to use a pizza tile and felt tips to		L4. Know how to use their own face for a Pop art
· · ·	L4. Know how to re-create one of Andy	
create a repeating pattern	•	inspired piece.
1. A. Kanada have to sharing and south a substantian blands.	Goldsworthy's well-known sculptures using	
L4: Know how to design and make a printing block	natural materials.	L5. Know how to create their own portrait of the
		Queen in a Pop Art style
L5: Know how to use a printing block to create a	L5: Know how to use natural materials to create	
repeating pattern	their own sculpture, inspired by the work of Andy	L6. Know how to compare both of their
	Goldsworthy, and take photographs	representations of the Queen and record their
L6: Know how to exhibit and explain their		comments.
repeating pattern.	L6. Know how to create a presentation of their	
	work, with explanations, for sharing with parents	

VOCABULARY					
Pattern, repeat, print, block, tile, press, colour,	Like, dislike, thoughts, Sculpture, arrange, shape,	Pop Art, image, colour, block, bold, style, artist,			
nature,	natural, free, photograph, display,	portrait, repeat			

	DT	
ADVENT – Dips and Dippers Children will…	LENT – Moving Picture (Grace Darling) Children will	PENTECOST – Fabric Bunting Children will
L1 Know how to evaluate different dips and start to think about where different foods come from.	L1 Know how to explore and evaluate existing moving books.	L1 Know how to explore and evaluate bunting. L2 Know how to design bunting
L2 Know how to explore different dippers and describe them.	L2 Know how to use mechanisms in their product L3 Know how to make a lever and use it in their	L3 Know how to a template to help cut a piece of fabric.
L3 Know how to explain why I need to eat a balance and variety of food groups to stay healthy	product. L4 Know how to make a wheel mechanism and	K4 Know how to use running stitch to join fabric
L4 Know how use a range of tools and equipment to make dips and dippers	L5 Know how to design and make decisions about	L5 Know how to select fabrics that are suitable for decorating bunting.
L5 Know how to plan my own appealing dip and dipper and clearly show my ideas.	their product and use an annotated sketch to show them.	L6 Know how to join fabrics and evaluate their product
L6 Know how to follow my plan to make my own dip and dipper and evaluate them.	L6 Know how to use mechanisms to make and evaluate against design criteria.	
	VOCABULARY	
Ingredients, dips, evaluate, senses, taste, texture, smell, appearance, dipper, explore, sensory, evaluating, crunchy, dry, hard, sweet, juicy, protein, dairy, fruit, vegetables, carbohydrate, balanced, diet, varied, hygiene, blend, grate, crush, mix, peel, chop, slice, layered, marbled,	Moving, picture, book, story, lever, slider, pivot, wheel, push, pull, direction, up, down, left, right, product, moving, mechanism, slider, evaluate, assemble, fix, lever, split pin, pivot, picture, mechanism, disc, reassemble, fixed, push, cut, draw, design criteria, annotated sketch, idea,	Evaluate, product, bunting, existing, design, program, graphics, computer, template, felt, trace, accurately, skill, needle, thread, running stitch, seam, starting off, finishing off, materials, fabrics, join, select, properties, glue, staple, sew

	PE							
ADVENT 1	ADVENT 2	LENT 1	LENT 2	PENTECOST 1	PENTECOST 2			
Children will	Children will	Children will	Children will	Children will	Children will			
Fundamentals	Gymnastics	Target Games	Fitness	Dance	Athletics			
L1: know how to	L1: know how to	L1: know how to	L1: know how to	L1: know how to repeat,	L1: know how to			
develop balance,	perform gymnastic	develop an	understand how to run	link and choose actions.	develop the sprinting			
stability and landing	shapes and link them	understanding of target	for longer periods of	L2: know how to create	action.			
safely.	together.	games and consider	time without stopping.	actions and accurately	L2: know how to			
L2: know how to	L2: know how to use	how much power to	L2: know how to	copy other's actions.	develop jumping for			
explore how the body	shapes to create	apply when aiming at a	develop co-ordination	L3: know how to copy,	distance.			
moves differently when	balances.	target.	and timing when	remember and repeat	L3: know how to			
running at different	L3: know how to link	L2: know how to	jumping in a long rope.	actions using facial	develop technique			
speeds.	travelling actions and	understand how to	L3: know how to	expressions to show	when jumping for			
L3: know how to	balances using	score in different target	develop individual	different characters.	height.			
develop changing	apparatus.	games using overarm	skipping.	L4: know how to	L4: know how to			
direction and dodging.	L4: know how to	throwing.	L4: know how to take	perform un unison	develop throwing for			
L4: know how to	demonstrate shapes,	L3: know how to	part in a circuit to	creating shapes with a	distance.			
develop and explore	take off and landings	develop understanding	develop stamina and	partner.	L5: know how to			
jumping, hopping and	when performing jumps.	of different target	agility.	L5: know how to mirror	develop throwing for			
skipping actions.	L5: know how to	games using the skill of	L5: know how to	a partner and create	accuracy.			
L5: know how to	develop rolling and	kicking.	explore exercises that	ideas.	L6: know how to			
develop co-ordination	sequence building.	L4: know how to	use your own body	L6: know how to copy,	develop technique			
and combining jumps.	L6: know how to	develop striking to a	weight.	repeat and create	when taking part in an			
L6: know how to	develop sequence work	target.	L6: know how to	actions in response to a	athletics carousel.			
develop combination	on apparatus.	L5: know how to	develop 'ABC,' agility,	stimulus.				
jumping and skipping in		develop hitting a	balance and co-		Net and Wall			
an individual rope.	Ball Skills	moving target.	ordination.	Striking and Fielding	L1: know how to			
	L1: know how to roll a	L6: know how to select		L1: know how to track a	develop racket			
Sending and	ball to hit a target.	appropriate skill to play	Invasion	rolling ball and collect it.	familiarisation.			
Receiving		a game.	L1: know how to	L2: know how to				
			understand what being	develop accuracy in				

L1: know how to roll a	L2: know how to	Team Building	in possession means	underarm throwing and	L2: know how to
ball towards a target.	develop co-ordination	L1: know how to follow	and support a	consistency in catching	develop placing an
L2: know how to track	and stop a rolling ball.	instructions and work	teammate to do this.	when fielding a ball.	object.
and receive a rolling	L3: know how to	with others.	L2: know how to use a	L3: know how to	L3: know how to use
ball.	develop technique and	L2: know how to co-	variety of skills to score	develop accuracy with	the ready position to
L3: know how to stop,	control when dribbling a	operate and	a goal.	overarm throwing to	defend space on court.
send and receive a ball	ball with your feet.	communicate in a small	L3: know how to	send a ball over a	L4: know how to
with your feet.	L4: know how to	group to solve	develop stopping goals.	greater distance and	develop returning a ball
L4: know how to	develop control and	challenges.	L4: know how to learn	limit a batter's score.	with hands.
develop throwing and	technique when kicking	L3: know how to create	how to gain possession	L4: know how to	L5: know how to
catching skills.	a ball.	a plan with a group to	of the ball.	develop striking for	develop returning a ball
L5: know how to	L5: know how to	solve the challenges.	L5: know how to	distance and accuracy.	using a racket.
develop throwing and	develop co-ordination	L4: know how to	develop an	L5: know how to	L6: know how to move
catching skills.	and technique when	communicate effectively	understanding of	develop decision	an opponent to win a
L6: know how to send	throwing and catching.	and develop trust.	marking an opponent.	making to get a batter	point.
and receive a ball using	L6: know how to	L5: know how to work	L6: know how to learn	out.	
a racket.	develop control and co-	as a group to solve	to apply simple tactics	L6: know how to	
	ordination when	problems.	for attacking and	develop decision	
	dribbling a ball with	L6: know how to work	defending.	making when under	
	your hands.	with a group to copy		pressure.	
		and create a basic map.			
			BULARY		
Fundamentals	Gymnastics	Target Games	Fitness	Dance	Athletics
Jog, speed, skip, sprint,	Action, travel, balance,	Release, accuracy,	Speed, distance, sprint,	Counts, action, travel,	Speed, jog, sprint,
dodge, balance	jump, direction, roll,	opposite, strike, target,	strong, pace, jog,	shape direction, speed,	pace, balance,
-	link, sequence,	ahead, select, object,	steady, race	level, space, balance,	direction, take off,
	straddle, pike, tuck,	distance		timing, mirror, pathway	landing, swing, height,
	star, level				distance, overarm,
					underarm
Sending and	Ball Skills	Team Building	Invasion	Striking and Fielding	Net and Wall
Receiving	Overarm, distance,	Solve, support, map,	Possession, send,	Throw, score, place,	Receive, opponent,
Track, send, accurate,	dribble, underarm,	direction, co-operate,	teammate, chest pass,	strike, send. Runs,	quickly, trap, defend,
target, control, release,	collect, target	successful, share, plan,	received, goal, dodge,	track, catch, backstop,	return, collect, against
receive		communicate	bounce pass	wicket keeper, batter,	
				bowler, fielder	

PSHE							
Statements to Live By – Odd numbers							
ADVENT 1 Children will	ADVENT 2 Children will	LENT 1 Children will	LENT 2 Children will	PENTECOST 1 Children will	PENTECOST 2 Children will		
L1/2 We are all special. L3/4 I can say how I feel. L5/6 I know what to do if I see anyone being hurt.	L1/2 I try to stand up for myself and others without hurting others. L3/4 I can tell you how I look after myself. L5/6 I can work, play, rest and pray each day	L1/2 I try to love others as I love myself. L3/4 I know I belong in a community that includes my school. L5/6 I listen to what you say. I show that I am listening to you.	L1/2 I try to use words that make the world a better place. (Please, sorry, thank you). L3/4 I know that it is ok for me to make mistakes. L5/6 I try to keep going when things are difficult and not give up hope.	L1/2 I know when to ask for help and who to ask for help from. L3/4 I know how to help others when they are in trouble. L5/6 I try to forgive people when they hurt me.	L1/2 I know how to show I am sorry. L3/4 I know what human dignity means and I show that I respect others. L5/6 I notice that we are the same and we are different.		
	_	VOCAE	ULARY				
special, feelings, hurt, good, proud, happy, sad	work, rest, pray	love, community, belong, school,	world, please, thank you, sorry, mistake, difficult	help, trouble, forgive	sorry, respect, same, different		
		PS Statements to Live B	HE y – Even numbers				
ADVENT 1 Children will	ADVENT 2 Children will	LENT 1 Children will…	LENT 2 Children will…	PENTECOST 1 Children will	PENTECOST 2 Children will		
L1/2 I can say one good thing about myself. L3/4 I can laugh and have fun. L5/6 I understand that rights match responsibility.	L1/2 I try to be just and fair. L3/4 I think before I make choices that affect my health. L5/6 Simple things can make us happy.	L1/2 I try to follow our school and classroom rules. L3/4 I know we are happiest when we are united. L5/6 I co-operate with others in work and play.	L1/2 I try to appreciate the beauty and the wonder in the world around me L3/4 I can learn from my mistakes and failures. L5/6 I know what humility means.	L1/2 I can recognise comfortable and uncomfortable feelings. L3/4 I understand what trust means. L5/6 I try to accept forgiveness from others.	L1/2 I understand the importance of peace. L3/4 I stand up for people who are being treated unfairly. L5/6 I try to be accepting of others.		
		VOCAE	ULARY				

good, laugh, fun, rights,	just, fair, choices,	school, classroom,	appreciate, beauty,	comfortable,	peace, unfair, fair,
responsibility	health	rules, united, co-	wonder, world, mistake,	uncomfortable, trust,	important, accept
		operate, work, play	failure, humility	accept, forgiveness	

	SCIENCE						
ADVENT 1– Living	ADVENT 2 – Everyday	LENT 1– Animals	LENT 2 - Animals	PENTECOST 1 –	PENTECOST 2 -		
things and Habitats	Materials (Physics)	including Humans	including Humans	Plants (Biology)	Plants (Biology)		
(Biology)	Children will	(Biology)	(Biology)	Children will	Children will		
Children will		Children will	Children will				
L1: Know what it means	L1: Know how to sort	L1: Know what the word	L1: Know what	L1: Know the parts of a	L1: Know the structure		
to be alive and dead;	materials into metal,	'offspring' means; know	represents a 'balanced	plant	of a bulb and the		
know how to classify	wood, plastic, paper,	that animals including	diet' (linked to the work		purpose of each part		
objects into living, dead	glass and fabric.	humans have offspring	of artist Guiseppe	L2: Know the lifecycle			
and never been alive.		which grow into adults.	Archimboldo)	of a common plant	L2/L3: Know that plants		
	L2: Know the difference			(sunflower/strawberry)	need water, light and a		
L2: Know what the	between natural and	L2: know what the term	L2: Know the		suitable temperature to		
word 'biome' means	synthetic and be able to	'lifecycle' refers to,	importance of good	L3: Know how to sort	grow and stay healthy.		
and that each biome	sort materials	know the basic	personal hygiene. Know	and classify a variety of			
has a variety of habitats	accordingly.	lifecycles of Chicken,	how germs spread.	different seeds	L4: Know what a		
within it.		butterfly, human and	Know why soap is		climate is and some of		
(Biomes- rainforest,	L3: Know that the	frog	important.	L4: Know how to collect	the different climates to		
desert, grassland,	shape of some solid			and identify some	be found. Know that		
temperate forest,	objects can be changed	L3: Know what it means	L3/4: Know what a	different seeds in the	some plants adapt to		
tundra, savannah)	by squashing, bending,	to be 'alive'. Know what	microbe is. Know the	local area.	living in different		
	stretching and twisting.	animals, including	difference between		conditions.		
L3: Know that animals		humans, need to stay	good and bad	L5: Know what			
and plants live in	L4: Know how to apply	alive. Know how to use	microbes.	germination is and	L5: Know the common		
habitats that provide	their knowledge of	secondary sources to		make predictions as to	trees in our local area.		
their basic need and	materials to build a	pose and answer	L5: Know why hygiene	the growth rate of			
that the animals and	house which will be	questions.	is really important.	different seeds.	L6: Know how to apply		
plants depend upon	tested for strength,		Know how to evaluate a		their knowledge to		
each other.	rigidity and its	L4: Know the features	comparative test.	L6: Know that plants	create an information		
	waterproofing.	an animal may have		can grow in different	sheet about how to look		
			L:6 Knowledge Quiz.	conditions	after plants,		

L4: Know what a 'micro- habitat' is. L5: Know how to apply their knowledge of habitats to create a habitat for an imaginary creature L6: Know what a food chain is and be able to create simple food chains.	L5: Know which materials best protect an egg from cracking L6: Know that some materials bounce and others do not.	 that help it survive (eg whale-blubber) L5: Know what humans need to do to stay healthy (eg. exercise, diet, hygiene). Know the impact of exercise on heart rate. L6: Know some of the healthy foods that humans should have in their diet. Know what the food wheel shows us and some facts about the food groups represented. 			incorporating what they need for growth.
Living, dead, never been alive, suited, suitable, basic need, food, food chain, shelter, move, feed, names of local habitats e.g. pond, woodland, names of micro habitats e.g. under logs, in bushes etc.	Names of materials: wood, plastic, glass, metal, water, rock, brick, paper, fabric, card, rubber, suitable/unsuitable, use/useful, hard/soft, stretchy/stiff. Rigid/flexible, waterproof/absorbent, strong/weak, rough/smooth, transparent/opaque, shape, push/pushing,	VOCAE Offspring, grow, adults, nutrition, reproduce, survival, water, food, air, exercise, hygiene, survival, exercise, lifecycle.	Offspring, grow, adults, nutrition, reproduce, survival, water, food, air, exercise, hygiene, survival, exercise, germ, microbe	Leaf, flower, blossom, bud, petal, berry, root, seed, stalk, trunk, branch, stem, bark, fruit, light, shade, sun, warm, cool, water, grow, healthy, germinate, climate, nutrients.	Leaf, flower, blossom, bud, petal, berry, root, seed, stalk, trunk, branch, stem, bark, fruit, light, shade, sun, warm, cool, water, grow, healthy, germinate, climate, nutrients.

pull/pulling,		
twist/twisting,		
squash/squashing,		
bend/bending,		
stretch/stretching.		